# Faculty of Commerce Bachelor Computer Application (Pattern 2008)

# B.C.A. Semester III and IV (w.e.f. 2009-10)

Course	Subject/Paper title
Code	
Sem. III	
301	Numerical Methods
302	Data Stricture using C
303	Software Engineering
304	Management Accounting
305	Relational Data Based Management System (RDBMS)
306	Computer Laboratory
Sem. IV	
401	Networking
402	Visual Basic
403	Inventory Management (SAD)
404	Human Resource Management
405	Object Oriented Programming using C++
406	Computer Laboratory

# Statement showing equivalence of Papers/Subjects B. C. A. (Year 2003-04) course with B. C. A (Revised year 2008-09)

B. C. A. (Year 2003-04)			B. C. A. (Revised)
			(Year 2008-09)
Code	Title	Code	Equivalent Title of
No.		No.	Subject/Paper
	Part I		Part I
	Sem I		Sem I
101	Business Communication	101	Business Communication
102	Principles of Management	102	Principles of Management
103	Numerical Methods	301	Numerical Methods (Sem III)
104	Computer Fundamentals	104	Computer Fundamentals and
	-		Office Automation
105	Business Organization		-
106	Practicals	106	Computer Laboratory and
			Practical Work (OA+PPA)
	Sem II		Sem II
207	Organizational Behavior	201	Organizational Behavior
208	Programming Principles and	103	Programming Principles and
	Algorithms		Algorithms
209	Elements of Statistics	202	Elements of Statistics
210	Office Automation	104	Computer Fundamentals and
			Office Automation
211	Business Environment		-
212	Practicals	206	Computer Laboratory and
			Practical Work (CP+DBMS)
	(B. C. A) Part II		(B. C. A) Part II
212	Sem III	105	Sem III
313	Computer Accounting with 'Tally'	105	Business Accounting (Sem I)
314	Networking	401	Networking (Sem IV)
315	'C' Programming	203	'C' Programming (Sem II)
316	DBMS & RDBMS	305	RDBMS
317	Management Information System	206	-
318	Practicals	306	Computer Laboratory and
	Sem IV		Practical Work (DS+RDBMS)
419	Visual Basic	402	Sem IV Visual Basic
419	Computer Architecture and	402	v ISUAI DASIC
420	Organization		-
421	Organizational Behavior	201	Organizational Behavior (Sem
721		201	II)
422	Operating System	603	Introduction to SysPro and
	Specific System		Operating System (SemVI)
423	Elements of Object Oriented	405	Object Oriented Programming
	Programming with C + +		with C + +
			-
424	Practicals	406	Computer Laboratory and
		1	Practical Work (VB+C++)

	(B. C. A) Part III Sem V		(B. C. A) Part III Sem V
525	Internet Technologies and Web Designing	501	Net Frame Works
526	Oracle		-
527	Entrepreneurship and Venture Management		-
528	E-commerce Application	601	E-commerce (Sem VI)
529	Services Management		-
530	Practicals	506	Computer Laboratory and Practical Work (Net + Core JAVA)
	Sem VI		Sem VI
631	Cyber Laws		-
632	Software Engineering	303	Software Engineering (Sem III)
633	JAVA	504	Core JAVA
634	Software Project Management	605	Project Work (Banking and Finance, Cost Analysis EDP, ERP etc.)
635	Project	505	Project Work (VB)
636	Project		-

#### ( Pattern – 2008 )

w.e.f. 2009

#### B.C.A. Sem – III Subject: Numerical Methods (301)

### **Objectives:**

- 1) To understand and Master the concepts, techniques & applications of Numerical Methods.
- 2) To develop the skills of solving real life problems by using Computer Programming.
- 3) To make students to understand the art of applying Mathematical techniques to solve some real life problems.
- 4) To gain knowledge of Numerical Computations.

Sr.No.	Торіс	No. of Lectures
<u>UNIT 1</u>		4
	Preliminary	
	Concept of functions, limit, Derivative and Integration	
UNIT 2		4
	Solution of Non linear Equations	
	2.1 Introduction,	
	2.2 Bisection method - without derivation and convergence	
	2.3 Newton - Rapson Method - without derivation &	
	convergence.	
UNIT 3	T. 4	10
	Interpolation	
	3.1 Introduction,	
	3.2 Difference Operators - Forward , Backward , Shift (E),	
	Relations between them.	
	3.3 Forward & Backward Difference tables.	
	<ul><li>3.4 Factorial notation.</li><li>3.5 Newton's Forward Difference &amp; Backward Difference</li></ul>	
	interpolation Formula (without proof)	
	3.6 Lagrange's formula for interpolation with unequally	
	space points, (without proof)	
UNIT 4	space points, (without proor)	4
01111 4	Curve Fitting	-
	4.1 Introduction.	
	4.2 Least Square Method, Fitting Linear Equations, Fitting	
	second degree polynomial functions.	
UNIT 5		8
<u> </u>	Numerical Differentiation	
	5.1 Introduction.	
	5.2 Numerical Differentiation.	
	5.3 Numerical Integration - A General Quadrature formula	
	for Equidistance Ordinates, The Trapezoidal rule,	
	Simpson's 1/3 <sup>rd</sup> rule, Simpson's 3/8 <sup>th</sup> rule.	

UNIT 6	Numerical Solutions of Ordinary Differential Equations	8
	5.1 Introduction.	
	5.2 Picard's Method successive approximations.	
	5.3 Euler's & Modified Euler's Methods.	
	5.4 Runge Kutta Method (Second and fourth order).	
<u>UNIT 7</u>	Quantitative Techniques	
	6.1 Linear Programming Problem - Formulation, Solution	
	by Graphical Method.	
	6.2 Transportation Problem - Initial Basic Feasible solution	
	by NWCM, LCM, VAM.	
	6.3 Assignment problem (Hungarian Method)	

- 1) Introductory methods of Numerical Analysis Prentice Hall of India S.S. Sastry.
- 2) Computer Oriented Numerical Method Prentice Hall of India V. Rajaraman.
- 3) Numerical Methods Tata Mc Graw-Hill publishing company E Balagurusamy
- 4) Finite Difference and Numerical Analysis (S Chand & Comp Ltd.) H.C. Saxena.
- 5) Operation Research J.K. Sharma
- 6) Operation Research V.K. Kapoor.

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#### B.C.A. Sem – III

#### Subject: Data Structure Using C (302)

### **Objectives:**

- 1) To learn the systematic way of solving problems
- 2) To understand the different methods of organizing large amounts of data
- 3) To efficiently implement the different data structures
- 4) To efficiently implement solutions for specific problem Prerequisites
- 5) C Programming Language

Sr.No.	Торіс	No. of
	•	Lectures
UNIT 1	Basic Concept	2
	1.1 Pointers and dynamic memory allocation	
	1.2 Algorithm Analysis	
	1.2.1 Space Complexity	
	1.2.2 Time Complexity	
	1.2.3 Asymptotic Notation	
	1.3 Abstract Data Type	
<u>UNIT 2</u>	Arrays and Structure	4
	2.1 Linear Search, Binary Search(Recursive & iterative)	
	2.2 Evaluation of Polynomial	
	2.2.2 Polynomial representation	
	2.2.3 Polynomial Addition	
	2.3 Structures	
	2.3.1 Internal representation of structure	
	2.3.2 Self –referential structure	
<u>UNIT 3</u>	Stack and Queue	6
	3.1 Stack	
	3.1.1 Static and Dynamic Representation	
	3.1.2 Operation	
	3.1.3 Application of Stack	
	3.2 Evaluation of Expression	
	3.2.1 Evaluation of postfix expression	
	3.2.2 Infix to postfix	
	3.3 Queue	
	3.3.1 Static and Dynamic Representation	
	3.3.2 Operation	
	3.3.3 Priority Queue	
	3.3.4 Circular Queue (Implementation)	
	3.3.5 Application of Queue	

UNIT 4	Linked List	9
	4.1 Representation	,
	4.2 Singly Linked list	
	Creation, Insertion (Begin, Middle, End),	
	Printing, Deleting(Begin, Middle, End)	
	Traversing.	
	4.4 Doubly Linked list (Creation, Printing)	
	4.4 Circularly Singly Linked list (Creation, Printing)	
UNIT 5		6
<u>UNII 5</u>	Trees 5.1 Trees	0
	5.1.1 Definition	
	5.1.2 Terminology	
	5.1.3 Representation 5.2 Binary tree	
	5.2 Binary use 5.2.1 Representation(Both)	
	5.2.2 Binary Tree Traversal	
	Inorder, Preorder, Postorder (Recursive	
	& Iterative)	
	5.3 Binary Search Tree (Implementation)	
	5.4 Heap 5.5 AVL / Height Balanced tree	
UNIT 6	Graphs	5
	6.1 Graphs	5
	6.1.1 Representation	
	6.2.2 Adjacency Matrix and List	
	Indegree, out degree of Graph	
	6.2 Graphs Operation	
	6.2.1 DFS, BFS (theory)	
	6.1 6.3 Spanning Tree	
UNIT 7	Hashing (No Program)	1
	7.1 Hashing Basic Concept	
	7.1.1 Hash Table	
	7.1.2 Hash Function	
	7.1.3 Overflow Handling	
UNIT 8	Sorting	7
	8.1 Bubble Sort	
	8.2 Insertion Sort	
	8.3 Selection Sort	
	8.4 Quick Sort(recursive, iterative)	
	8.5 Heap Sort(No Implementation)	
	8.6 Merge Sort	

- Data Structure and File Using C Abhay Abhyankar.
  Fundamental of Data Structure in C Sahani.
- 3) Data Structure Using C Radhakrishanan and Shrivastav.

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w.e.f. 2009 – 10

# B.C.A. Sem – III

# Subject: Software Engineering (303)

Sr.No.	Торіс	No. of
		Lectures
<u>UNIT 1</u>	Introduction to System Concepts	4
	1.1 Definition, Elements of System	
	1.2 Characteristics of System	
	1.3 Types of System	
	1.4 System Concepts	
<u>UNIT 2</u>	Introduction to Software Engineering	4
	2.1 Definition Need for software Engineering	
	2.2 Software Characteristics	
	2.3 Software Qualities (McCall's Quality Factors)	
<u>UNIT 3</u>	Requirement Analysis	6
	3.1 Definition of System Analysis	
	3.2 Requirement Anticipation	
	3.3 Knowledge and Qualities of System Analyst	
	3.4 Role of a System Analyst	
	3.5 Feasibility Study And It's Types	
	3.6 Fact Gathering TeUNIT	
	3.7 User Transaction Requirement, User design	
	Requirements.	
	3.8 SRS(System Requirement Specification)	
UNIT 4	Software Development Methodologies	6
	4.1 SDLC (System Development Life Cycle)	
	4.2 Waterfall Model	
	4.3 Spiral Model	
	4.4 Prototyping Model	
<u>UNIT 5</u>	Analysis and Design Tools	10
	5.1 Entity-Relationship Diagrams	
	5.2 Decision Tree and Decision Table	
	5.3 Data Flow Diagrams (DFD)	
	5.4 Data Dictionary	
	5.4.1 Elements of DD	
	5.4.2 Advantage of DD	
	5.5 Pseudo code	
	5.6 Input And Output Design	
	5.7 CASE STUDIES (Based on Above Topic)	
	(At least 4 case Studies)	

UNIT 6	Structured System Design	6
	6.1 Modules Concepts and Types of Modules	
	6.2 Structured Chart	
	6.3 Qualities of Good Design	
	6.3.1 Coupling, Types of Coupling	
	6.3.2 Cohesion, Types of Cohesion	
<u>UNIT 7</u>	Software Testing	4
	7.1 Definition, Test characteristics	
	7.2 Types of testing	
	7.2.1 Black-Box Testing	
	7.2.2 White-Box Testing	
	7.2.3 Stress Testing	
	7.2.4 Performance Testing	

- 1) Software Engineering Roger s. Pressman.
- 2) SADSE (System Analysis Design) Prof. Khalkar and Prof. Parthasarathy.

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### B.C.A. Sem – III

### Subject: Management Accounting (304)

# **Objectives:**

To impart basic knowledge of Management Accounting

Sr.No.		No. of
	Торіс	Lectures
<u>UNIT 1</u>	Introduction	6
	Major types of Accounting	
	1) Financial Accounting	
	2) Cost Accounting	
	3) Management Accounting	
	Management Accounting	
	Need, Essentials of Management Accounting, Importance,	
	Objectives, Scope, Functions, Principal systems and	
	Techniques, Advantages, Limitations, Distinction between	
	Financial Accounting and Management Accounting, Distinction between Cost Accounting and Management	
	Accounting.	
UNIT 2	Analysis and Interpretation of Financial Statement	12
	Methods of Analysis	
	Comparative Statements	
	Common Size Statement	
	Trend Percentage or Trend Ration (Horizontal	
	Analysis)	
	Ratios	
	Fund Flow Statement	
	Ratio Analysis Meaning of Ratio	
	Necessity and Advantages of Ratio Analysis	
	Interpretation of Ratios	
	Types of Ratio	
	i) According to the nature of items	
	i) Balance Sheet Ratios	
	ii) Revenue Statements or Profit and Loss	
	Account Ratios	
	iii) Inter Statement or Composite Ratios	
	<ul><li>ii) Functional Classification</li><li>i) Liquidity Ratios</li></ul>	
	1) Liquidity Katlos	

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	ii) Leverage Ratios	
	iii) Activity Ratios	
	iv) Profitability Ratios	
	Problems	
<u>UNIT 3</u>	Fund Flow Statement and Cash Flow Statement	8
	Meaning of Funds, Fund Flow Statement, Flow of Funds,	
	Working Capital, Causes of changes in working Capital,	
	Proforma of Sources and Application of Funds, Proforma of	
	Adjusted Profit and Loss Account	
UNIT 4	Working Capital	6
	Meaning, Objective and Importance, Factors determining	
	requirement of Working Capital, Sources of Working	
	Capital, Computation of Working Capital	
UNIT 5		8
	Marginal Costing	
	Meaning and Definition of Marginal cost and Marginal	
	Costing, Contribution, Profit Volume Ratio, Advantages of	
	Marginal Costing, Limitation, Problems	
UNIT 6	Budget and Budgetary Control	8
	Meaning of Budget and Budgetary Control, Definition,	
	Nature of Budget and Budgetary Control, Objective of	
	Budget and Budgetary Control, Limitations of Budget and	
	Budgetary Control, Steps in Budgetary Control	
	<b>Types/classification of Budgets</b>	
	According to Time	
	i) Short Term	
	ii) Long Term	
	According to Flexibility	
	i) Flexible	
	ii) Fixed	
	11/ 1 1/104	

- 1) R. N. Anthony, G. A. Walsh:: Management Accounting
- 2) M. Y. Khan, K. P. Jain:: Management Accounting
- 3) I. M. Pandey::Management Accounting (Vikas)
- 4) J. Betty: Management Accounting
- 5) Sr. K. Paul: Management Accounting
- 6) Dr. Jawaharlal:: Management Accounting
- 7) S. N. Maheshwari:: Principles of Management Accounting
- 8) R. K. Sharma and Shashi K. Gupta: Management Accounting
- 9) Horngren: Introduction to Management Accounting (Pearson)

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B.C.A. Sem – III

### Subject: RDBMS(RELATIONAL DATABASE MANAGEMENT SYSTEMS) (305)

#### **Objectives:**

This course provides an introduction to the relational model. We will cover basic relational database design, conceptual data modeling practices, some relational database management system, operation and fundamental Structured Query Language (SQL).

Sr.No.	Торіс	No. of
		Lectures
<u>UNIT 1</u>	Introduction To RDBMS	2
	1.1 Introduction to Popular RDBMS Product And their	
	Features	
	1.2 Difference Between DBMS and RDBMS	
	1.3 Relationship among application programs, RDBMS	
<u>UNIT 2</u>	PLSQL	20
	2.1 Overview of PLSQL	
	2.2 Data Types	
	2.3 PLSQL Blocks	
	2.3.1 % type, % rowtype	
	2.3.2 Operators, Functions, comparison, numeric,	
	character, date	
	2.3.3 Control Statement	
	2.4 Exceptional Handling	
	2.4.1 Predefined	
	2.4.2 No_data_found, cursor_already_open,	
	dup_val_on_index ,storage_error,	
	Program_error, zero_divide, invalid_cursor,	
	login_denied, invalid_number, too_many_rows,	
	DBMS_output, user defined exceptions	
	2.5 Functions, procedures	
	2.6 Cursor 2.6.1 Definition	
	2.6.2 Types of cursor- implicit, explicit(with attributes)	
	2.6.3 Parameterized cursor	
	2.0.5 Parameterized cursor 2.7 Triggers	
	66	
L	2.8 Packages	

<u>UNIT 3</u>	Transaction Management	6
	3.1 Transaction Concept	
	3.2 Transaction Properties	
	3.3 Transaction States	
	3.4 Concurrent Execution	
	3.5 Serializability	
	3.5.1 Conflict Serializability	
	3.5.2 View Serializability	
	3.6 Recoverability	
	3.6.1 Recoverable Schedule	
	3.6.2 Cascadless Schedule	
UNIT 4	Concurrency Control	6
	4.1 Lock Based Protocol	
	4.1.1 Locks	
	4.1.2 Granting of Locks	
	4.1.3 Two Phase Locking Protocol	
	4.2 Timestamp Based Protocol	
	4.2.1 Timestamp	
	4.2.2 Timestamp ordering protocol	
	4.2.3 Thomas's Write Rule	
	4.3 Validation Based Protocol	
	4.4 Deadlock Handling	
	4.4.1 Deadlock Prevention	
	4.4.2 Deadlock Detection	
	4.4.3 Deadlock Recovery	
UNIT 5	Recovery System	6
	5.1 Failure Classification	
	5.1.1 Transaction Failure	
	5.1.2 System Crash	
	5.1.3 Disk Failure	
	5.2 Storage Structures	
	5.2.1 Storage Types	
	5.2.2 Data Access	
	5.3 Recovery & Atomicity	
	5.3.1 Log based Recovery	
	5.3.2 Deferred Database Modification	
	5.3.3 Immediate Database Modification	
	5.3.4 Checkpoints	
	5.4 Recovery with Concurrent Transaction	
	5.4.1 Transaction Rollback	
	5.4.2 Restart Recovery	
	5.5 Remote Backup System	

UNIT 6	Graphs	5
	6.1 Graphs	
	6.1.1 Representation	
	6.2.2 Adjacency Matrix and List	
	Indegree, out degree of Graph	
	6.2 Graphs Operation	
	6.2.1 DFS, BFS (theory)	
	6.2 6.3 Spanning Tree	

### **<u>Recommended Books :</u>**

- 1) Database System Concepts 5th Edition Silberschatz, Korth, Sudershan.
- 2) Database Management System Bipin Desai

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w.e.f. 2009 – 10

# B.C.A. Sem – IV

# Subject: Networking (401)

Sr.No.	Торіс	No. of
		Lectures
<u>UNIT 1</u>	<b>Basics of Computer Networks</b>	10
	1.1 Computer Network	
	1.1.1 Definition	
	1.1.2 Goals	
	1.1.3 Applications	
	1.1.4 Structure	
	1.1.5 Components	
	1.2 Topology	
	1.2.1 Types of Topology	
	1.3 Types of Networks	
	1.3.1 (LAN, MAN, WAN, Internet)	
	1.3.2 Broadcast & Point-To-Point Networks	
	1.4 Communications Types	
	1.4.1 (Synchronous, Asynchronous)	
	1.5 Modes of Communication :	
	1.5.1 (Simplex	
	1.5.2 Half Duplex	
	1.5.3 Full Duplex)	
	1.6 Server Based LANs & Peer-to-Peer LANs	
	(Comparison of both)	
	1.7 Protocols and Standards	
UNIT 2	Network Models	7
	2.1 Design issues of the layer	
	2.2 Protocol Hierarchy	
	2.3 ISO-OSI Reference Model :	
	2.3.1 Functions of each layer)	
	2.4 Terminology	
	2.4.1 SAP	
	2.4.2 Connection Oriented & connectionless	
	services	
	2.4.3 Peer Entities	
	2.5 Internet Model (TCP/IP)	
	2.5.1 Layers,	
	2.5.2 Ports, Protocol Stack	
	2.6 Comparison of ISO-OSI & TCP/IP Model	

UNIT 3	Transmission Media	12
<u>UIII 5</u>	3.1 Classes of Transmission Media	12
	3.1.1 Guided Media(Wired) :	
	3.1.1.1 Coaxial Cable, Physical Structure,	
	Standards, BNC Connector,	
	Applications	
	3.1.1.2 Twisted Pair : Physical	
	Structure, UTP Vs STP,	
	Connectors, Applications.	
	3.1.1.3 Fiber Optics Cable :	
	Physical Structure,	
	Propagation Modes (Single	
	Mode & Multimode ), Fiber	
	Sizes, Connectors,	
	Applications, Advantages	
	& disadvantages	
	3.1.2 Unguided Media(Wireless)	
	3.1.2.1 Electromagnetic Spectrum For Wireless	
	Communication	
	3.2 Propagation Methods	
	3.2.1 (Ground, Sky, Line-Of-Sight)	
	3.3Wireless Transmission	
	3.3.1 Radio Waves	
	3.3.2 Infra-Red,	
	3.3.3 Micro-Wave	
	3.4 Wireless LANs (IEEE802.11) Architecture	
	3.4.1 MAC Sub layer	
	3.4.2 Frame Format	
	3.4.3 Frame Types	
	3.5 Bluetooth	
	3.5.1 Architecture (Piconet, Scatternet, Bluetooth	
	Layers)	
	3.5.2 Applications	
UNIT 4	Network Connectivity Devices	5
<u></u>	4.1 Categories of Connectivity Devices	C
	4.1.1 Passive & Active Hubs	
	4.1.2 Repeaters	
	4.1.3 Bridges (Transparent Bridges, Spanning Tree,	
	Bridges, Source Routing Bridges)	
	4.1.4 Switches (2-Layer Switch, 3-Layer	
	Switch(Router)	
	4.1.5 Gateways	
	4.1.6 Network Security Devices (firewalls, Proxy	
	Server)	

UNIT 5	Components of LAN	4
	5.1 Network Interface Cards(NIC)	
	5.2 Network Adapters	
	5.2.1 Components of NIC	
	5.2.2 Functions of NIC	
	5.2.3 Types of NIC (Ethernet, ARCNET, Token Ring)	
	5.2.3.1 Ethernet : Basic Features, Types,	
	Cable, Topologies, IEEE 802.3, IEEE 802.4,	
	IEEE 802.5 Frame format)	
<u>UNIT 6</u>	Internet Basics	2
	6.1 Concept of Intranet & Extranet	
	6.2 Internet Information Server(IIS)	
	6.3 Web Server	
	6.4 World Wide Web( WWW )	
	Architecture, Web Documents	
	6.5 Search Engines	
	6.6 Internet Service Providers(ISP)	

- 1) Computer Networks Andrew Tanenbaum (III Edition)
- 2) Data Communications & Networking Behrouz Ferouzan (III Edition)
- 3) Complete Guide to Networking Peter Norton

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w.e.f. 2009 – 10

# B.C.A. Sem – IV

# Subject: Visual Basic (402)

Sr.No.	Торіс	No. of
	-	Lectures
<u>UNIT 1</u>	Getting started with V. B.	4
	1.1 Installing of V. B., Object Oriented Concept	
	1.3 Event Driven Programming Language	
	1.3 Reviewing the Basics pf forms and Controls	
	1.3 Working with properties	
	1.4.1 Studying the Events o a Form	
	1.4.2 Working code for events	
	1.4.3 Planning the Design	
<u>UNIT 2</u>	<b>Operators</b>	4
	2.1 Uses of operators	
	2.2 Data types	
	2.2.1 Number, long, Boolean, doubles, variant,	
	string	
	2.2.2 User defined data types	
	2.3 Variables	
	2.4 Constant	
	2.5 Expression	
<u>UNIT 3</u>	<b>Control Structures And Iterations</b>	4
	3.1 If	
	3.2 Select Case	
	3.3 Iterations	
	3.3.1 While	
	3.3.2 For	
	3.3.3 Until	
	3.4 Array	
	3.4.1 Control Array	
	3.5 Functions(Built in and user defined)	

UNIT 4	Working with Controls	9
0111 4	4.1 Adding controls on form	,
	4.2 Working with Properties and Methods of each	
	Controls	
	4.3 Creating an application	
	4.4 Creating an application with multiple from	
	• • • •	
	<ul><li>4.4.1 Displaying forms in a program</li><li>4.4.2 Using variables to manipulate forms</li></ul>	
	<b>e i</b>	
	4.4.3 Creating MDI applications	
	4.4.4 Coding for events in a form	
	4.4.5 Event occurring when form unloaded	
	4.4.6 Coding Events for control	
	4.4.7 Extending forms through Custom Properties and Methods	
	4.4.8 Creating a properties in a form	
	4.4.9 Creating a method in a form	
UNIT 5	Working with ActiveX Controls	7
	5.1 Creating Status Bar For your program	
	5.2 Working with Progress Bar	
	5.3 Working with Toolbar	
	5.4 Setting up the Image List Controls	
	5.4.1 Working with design Environment	
	5.4.2 Adding and Deleting Images with code	
	5.4.3 Study of Different Dialog Boxes	
<u>UNIT 6</u>	Menus	6
	6.1 Creating a menu System	
	6.1.1 Designing The Menu	
	6.1.2 Creating the menu with the menu Editor	
	6.1.3 Adding shortcut and Access keys to menu	
	items	
	6.1.4 Using other menu item properties	
	6.2 Creating and accessing pop-up menu	
	6.2.1 Creating pop-up menu	
	6.2.2 Activating pop-up menu	
	6.3 Modifying Menus At Run-time	
	6.3.1 Changing Menu Item Properties	
	6.3.2 Enabling Menu Item in response to program state	
	<ul><li>6.4 Adding Menu Items at Run-time</li><li>6.4.1 Adding Menu Items for MDI Child Form</li><li>6.4.2 Using Menu Item Arrays</li></ul>	

<u>UNIT 7</u>	Working With Database	6
	7.1 Data Control	
	7.1.1 Studying the Properties and methods of Data	
	Control	
	7.1.2Connectivity with MS-Access	
	7.1.3 Operations of database through coding	
	7.2 ADO Data Control	
	7.2.1 Advantages of ADODC over DC	
	7.2.2 Studying the properties and Methods of	
	ADODC	
	7.2.3 Connectivity with MS-Access	
	7.2.4 Connectivity with Oracle	
	7.2.5 Report Generation	
	7.3 Developing ADO application through ADODC and	
	coding	
	7.4 Report Generation	

- Mastering Visual Basic
  Visual Basic Black Book
- 3) Learn VB in 21 days

( Pattern – 2008 )

w.e.f. 2009 – 10

# B.C.A. Sem – IV

# Subject: Inventory Management (SAD) (403)

Sr.No.	Торіс	No. of
		Lectures
<u>UNIT 1</u>	Management of Inventory	10
	1.1 Nature of Inventories	
	1.2 Need to hold Inventories	
	1.3 Objective of Inventory Management	
	1.4 Inventory Management Techniques(EOQ Model)	
	1.5 Analysis of Investment in Inventory	
	1.6 Selective Inventory control-ABC Analysis	
	1.7 The Inventory Management Process	
	1.8 EOQ : Illustrative Problems	
	1.9 Order Point	
	1.10 Pricing of raw materials & valuation of stocks	
	1.11 Monitoring & control of Inventories	
	1.12 Criteria for judging the Inventory system	
UNIT 2	Protecting Inventory	6
	2.1 Introduction	
	2.2 Legal Duties	
	2.3 The Plan	
	2.4 The Assessment	
	2.5 Theft	
UNIT 3	The Basics of Bar Coding	6
	3.1 Introduction	
	3.2 Elements of a Bar Code Symbol	
	3.3 Symbologies – Bar Coding Structural Rules	
	3.4 Why Inventory Systems Fail and How To Fix Them	
	3.4.1 Introduction	
	3.4.2 Inventory Record Accuracy	
UNIT 4	System Development Tools	8
	4.1 Role and Benefits of case tools	
	4.2 Drawbacks of case tools	
	4.3 Taxonomy of case tools	
	4.4 Integrated Case Enviornment	
	4.5 Features of Turbo Analyst	
	4.6 Tools with which to uncover System Dysfunctions	
	4.6.1 Flowchart	
	4.6.2 Run chart	
	4.6.3 Logic chart	
	4.6.4 Variance Report	

UNIT 5	Reengineering	10
	5.1 Business Process Reengineering	
	5.1.1 Business Processes	
	5.1.2 BPR Model	
	5.2 Software Reengineering	
	5.2.1 Software Maintenance	
	5.2.2 Software Reengineering process Models	
	5.3 Reverse engineering	
	5.3.1 Reverse engineering to understand data	
	5.3.2 Reverse engineering to understand processing	
	5.3.3 Reverse engineering for user interfaces	
	( Case Study : Inventory Control System for Departmental	
	Store )	

- Financial Management by I. M. Pandey 7<sup>th</sup> edition
  Financial Management Theory & Practice by Prasanna Chandra 6th edition
- 3) Essentials of Inventory Management by Max Muller.
  4) Financial Management by M. Y. Khan & P. K. Jain, 5<sup>th</sup> Edition
- 5) Software Engineering by Roger s. Pressman.
- 6) SADSE (System Analysis Design) –by Prof. Khalkar and Prof. Parthasarathy.

( Pattern – 2008 )

w.e.f. 2009

B.C.A. Sem – IV

#### Subject: Human Resource Management (404)

### **Objectives:**

To acquaint the students with the Human Resource Management its different functions in an organization and the Human Resource Processes that are concerned with planning, motivating and developing suitable employees for the benefit of the organization.

Sr.No.	Торіс	No. of
		Lectures
<u>UNIT 1</u>	Introduction to H. R. M.	8
	Definition and concept of H. R. M. and personnel	
	Management H.R.M. and Human Resource Development	
	Importance of H.R.M Activities and functions of HRM-	
	Organization of H.R.M. department- Role of H.R.M	
	Department Limitations of HRM-Challenges before H. R. M.	
<u>UNIT 2</u>	Human Resources Planning	8
	Definition and objectives of Human Resource planning-	
	process of Human Resource planning factors influencing	
	estimation of Human Resources.	
	Concept of Recruitment-Recruitment policy-Sources of	
	Recruitment-Selection procedure - Promotion and demotion	
	policy- Transfer policy.	
<u>UNIT 3</u>	Performance Appraisal	8
	Concept and objectives of performance Appraisal- Process	
	Performance Appraisal Methods- Uses and limitations of	
	Performance Appraisal.	
<u>UNIT 4</u>	Training and Development	7
	Meaning and Definition- Need-Objectives-Importance of	
	Training-Training Methods-Evaluation of Training	
	Programme.	
	Concept of Management Development Management	
	Development Process and methods Evaluation of	
	Management Development Programme.	
<u>UNIT 5</u>	Wage and Salary Administration	6
	Methods of wage payments-Employee Remuneration factors	
	determining the level of remuneration- Profit sharing-Fringe	
	Benefits and Employee services- Wages & Salary	
	Administration	
<u>UNIT 6</u>	Introduction to Organizational Behaviour	7
	Meaning- Definition- Scope- Disciplines Contributing to	
	Orgainzational Behaviour -Models and Approaches of	
	Organizational Behaviour.	

- 1) A. M. Sharma Personnel and Human Resource Management.
- 2) S. K. Bhatia Personnel Management and Nirmal Sing Human Resource Management.
- 3) Human Resource Management & Human Relations
- 4) P. C. Pardeshi Human Resource Management.
- 5) C. B. Mamoria Personnel Management

( Pattern – 2008 )

w.e.f. 2009 - 10

### B.C.A. Sem – IV

#### Subject: Object Oriented Programming Using C++ (405)

# **Objectives:**

- 1. Acquire an understanding of basic object-oriented concepts and the issues involved in effective class design.
- 2. Write C++ programs that use: object-oriented concepts such as information hiding, constructors, destructors, inheritance

Sr.No.	Торіс	No. of
		Lectures
UNIT 1	An overview of C++	2
	1.1 Introduction of OOP features and	
	Applications. Benefits	
	1.2 Beginning with C++ Applications,	
	1.3 A simple C++ program	
	1.4 Structure of C++ program	
	1.5 Creating a source file, compiling and	
	Linking	
<u>UNIT 2</u>	<b>Tokens, Expressions and control structures</b>	3
	2.1 Introduction	
	2.2 Tokens, keywords, Identifiers and constants	
	2.3 Basic data types	
	2.4 User defined data types	
	2.5 Derived data types – Array, Pointer, function	
	2.6 Symbolic constant	
	2.7 Type Compatibility	
	2.8 Declaration of variables	
	2.9 Dynamic initialization of variable	
	2.10 Reference variable	
	2.11 Operator in C++	
	2.12 Scope resolution operator	
	2.13 Member Referencing operators	
	2.14 Memory management operators	
	2.15 Manipulators	
	2.16 Type cast operators	
	2.17 Expression and their types	
	2.18 Special Assignment Expressions	
	2.19 Implicit conversions	
	2.20 Operator overloading	
	2.21 Operator precedence	
	2.22 Control structures – if-else, do-while, for,	
	Switch	

UNIT 3	Functions in C++	4
	3.1 Introduction	
	3.2 The main() function	
	3.3 Function prototyping	
	3.4 Call by reference	
	3.5 Return by reference	
	3.6 Call by value	
	3.7 Inline function – Making an outside function Inline	
	3.8 Default arguments	
	3.9 Constant arguments	
	3.10 Function overloading	
	3.11 Math library functions	
	3.12 Friend and virtual functions	

### **<u>Recommended Books :</u>**

- Programming With C++ By . E. Balaguruswamy
  Complete Reference By Robert Lofore